

CRG 17/18 Meeting 3

Discussant: Oisín Ryan

November 22, 2017

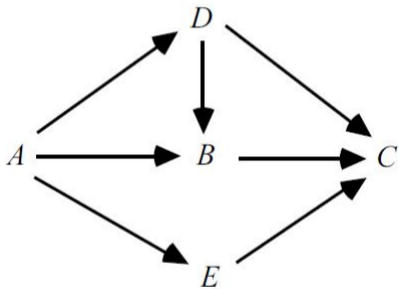
Today's readings

- ▶ Chapter 2, sections 2.3.2 to 2.6 (inclusive)
- ▶ Chapter 3, up to and including section 3.3 (p.19-29)

Identify that term!

Consider directed paths from A to C

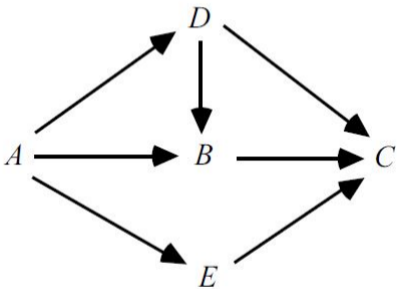
► **Source** =



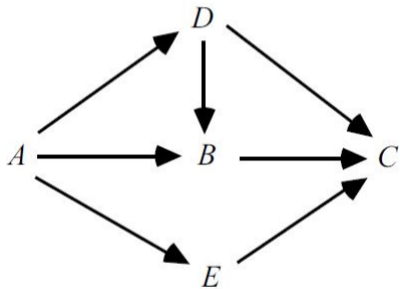
Identify that term!

Consider directed paths from A to C

► **Source** = A



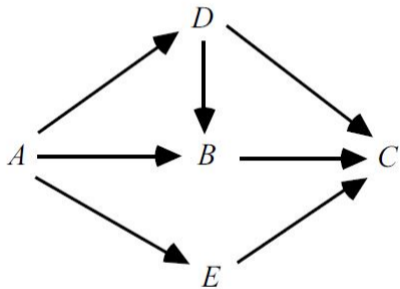
Identify that term!



Consider directed paths from A to C

- ▶ **Source** = A
- ▶ **Sink** =

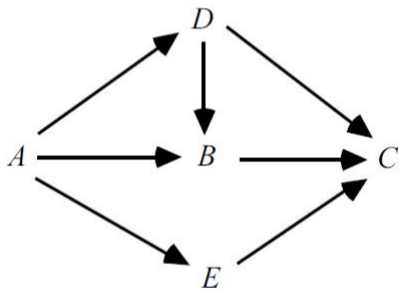
Identify that term!



Consider directed paths from A to C

- ▶ **Source** = A
- ▶ **Sink** = C

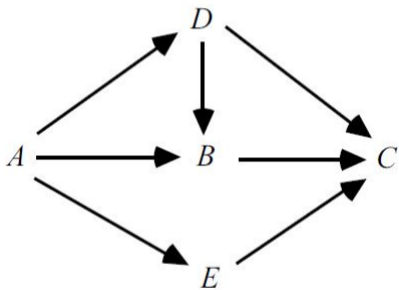
Identify that term!



Consider directed paths from A to C

- ▶ **Source** = A
- ▶ **Sink** = C
- ▶ **Trek** =

Identify that term!



Consider directed paths from A to C

- ▶ **Source** = A
- ▶ **Sink** = C
- ▶ **Trek** = $A \rightarrow D \rightarrow C$ and $A \rightarrow E \rightarrow C$

A trek between distinct vertices A and B is an unordered pair of directed paths between A and B that have the same source, and intersect only at the source. One of the paths in a trek may be an empty path

Minimality

- ▶ If G is a directed acyclic graph over \mathbf{V} and P a probability distribution over \mathbf{V} , $\langle G, P \rangle$ satisfies the Minimality Condition if and only if for every proper subgraph H of G with vertex set \mathbf{V} , $\langle H, P \rangle$ does not satisfy the Markov condition
- ▶ Minimality **and** the Markov condition are met if all of the edges in G are necessary to fully describe the dependency structure in the joint density. I cannot build a simplified version of the graph which also satisfies the markov condition
- ▶ If a distribution $P(\mathbf{V})$ satisfies the Markov and Minimality conditions for a directed acyclic graph G , then G is a **minimal I-map** of P

2.3.2 Directed Independence Graphs (DIG)

- ▶ Almost equivalent way of representing conditional independence relations
- ▶ We can say that there is an *ordering* of vertices respected in the graph
 - ▶ Edges point from lower ordered to higher ordered vertices
- ▶ The DAG G is a DIG of $P(\mathbf{V})$ for an ordering $>$ of the vertices in G if and only if $A \rightarrow B$ occurs in G if A is conditionally dependent on B , conditioned on the set of vertices V such that $V \neq A$ and $V > B$.
- ▶ There should be an arrow from A to B only if they are dependent conditional on anything "downstream" of B
- ▶ Not equivalent when the probability distribution is not positive

2.3.3 Faithfulness

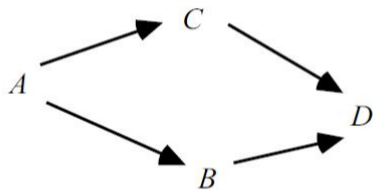


Figure 2.9

- ▶ Markov Con says nodes should be independent of their non-parents and non-descendants, given their parents
- ▶ A distribution may have other independence relations besides those given by Markov Con
- ▶ A might be independent of D - the paths through C and B might exactly cancel one another out
- ▶ We assume this cannot be the case

2.3.3 Faithfulness

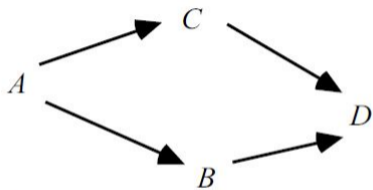


Figure 2.9

- ▶ If all and only the CI relations true in P are entailed by the Markov Con applied to G , P and G are **faithful**
- ▶ G is a perfect map of P
- ▶ P is a DAG-Isomorph of G

2.3.4 d-separation

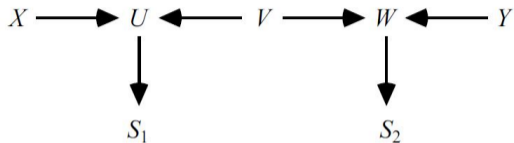


Figure 2.10

X and Y are d-separated given \mathbf{W} if and only if there is no undirected path U between X and Y such that:

1. Every collider on U has a descendant in \mathbf{W}
AND
2. No other vertex on U is in \mathbf{W}

X and Y are d-connected if they are not d-separated

2.3.4 d-seperation

Rule 1: X and Y are *d-connected* if there is an unblocked path between them

- ▶ A path is any sequence of edges, disregarding their direction
- ▶ A path is “unblocked” if it doesn’t pass through a **collider**, e.g. $\rightarrow U \leftarrow$

2.3.4 d-seperation

Rule 1: X and Y are *d-connected* if there is an unblocked path between them

- ▶ A path is any sequence of edges, disregarding their direction
- ▶ A path is “unblocked” if it doesn’t pass through a **collider**, e.g. $\rightarrow U \leftarrow$

Rule 2: X and Y are *d-connected* conditional on \mathbf{Q} if there is a collider-free path between X and Y that traverses no member of \mathbf{Q} .

- ▶ If no such path exists, they are *d-seperated* by \mathbf{Q}

2.3.4 d-separation

Rule 1: X and Y are *d-connected* if there is an unblocked path between them

- ▶ A path is any sequence of edges, disregarding their direction
- ▶ A path is “unblocked” if it doesn’t pass through a **collider**, e.g. $\rightarrow U \leftarrow$

Rule 2: X and Y are *d-connected* conditional on Q if there is a collider-free path between X and Y that traverses no member of Q .

- ▶ If no such path exists, they are *d-separated* by Q

Rule 3: If a collider is a member of the conditioning set Q , **or has a descendant** in Q , then it no longer blocks any path that traces this collider

2.3.4 d-separation

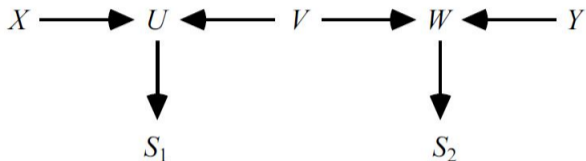


Figure 2.10

X and Y are d-separated given the empty set

Rule 1: X and Y are d-connected if there is an unblocked path between them

2.3.4 d-seperation

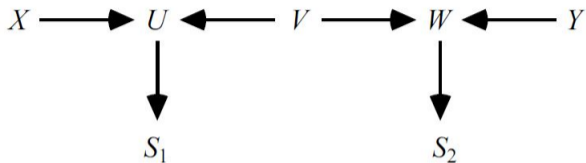


Figure 2.10

X and Y are d-connected given the set $\{S_1, S_2\}$

- ▶ Rule 2: X and Y are d-connected conditional on $\{S_1, S_2\}$ if there is a collider-free path between them that does not go through $\{S_1, S_2\}$
- ▶ Rule 3: If a collider is a member of $\{S_1, S_2\}$ or has a descendant in $\{S_1, S_2\}$, then it no longer blocks any path through it
 - ▶ U and W are colliders, but since we condition on their children, they no longer block any paths

2.3.4 d-separation

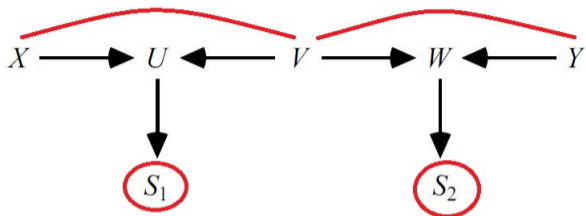


Figure 2.10

X and Y are d-connected given the set $\{S_1, S_2\}$

- ▶ Rule 2: X and Y are d-connected conditional on $\{S_1, S_2\}$ if there is a collider-free path between them that does not go through $\{S_1, S_2\}$
- ▶ Rule 3: If a collider is a member of $\{S_1, S_2\}$ or has a descendant in $\{S_1, S_2\}$, then it no longer blocks any path through it
 - ▶ U and W are colliders, but since we condition on their children, they no longer block any paths

2.3.4 d-separation

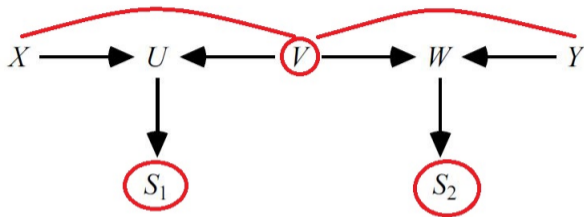


Figure 2.10

X and Y are d-separated given the set $\{S_1, S_2, V\}$

- ▶ Rule 2: X and Y are d-connected conditional on $\{S_1, S_2, V\}$ if there is a collider-free path between them that does not go through $\{S_1, S_2, V\}$
- ▶ All newly-open paths between X and Y (through U and W) still must go through V . So conditioning additionally on V blocks these

2.3.5 Linear Structures

We can say our DAG G is a linear representation of representing an expanded graph G' over a superset \mathbf{V}' and distribution $P''(\mathbf{V})$

- ▶ Every endogenous variable in V , has a unique error variable in V'
- ▶ Each endogenous variable is a linear function of its parents in G'
- ▶ In $P''(\mathbf{V})$ the correlation between exogenous variables in G' is zero $P(\mathbf{V}$ is the marginal of $P''(\mathbf{V})$ over \mathbf{V}

If G linearly represents $P(\mathbf{V})$ we say $G, P(\mathbf{V})$ is a linear model with DAG G

2.4 Undirected Independence Graphs

- ▶ Another graphical representation of CI
- ▶ A and B are connected only if they are conditionally independent given $\setminus\{A, B\}$
- ▶ In general the UIG **is not** the same as an undirected version of a DAG, but will be a subgraph of this

2.5 Deterministic and Pseudodeterministic Systems

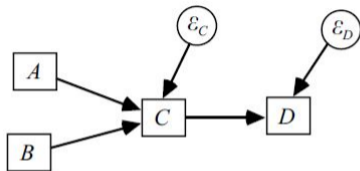


Figure 2.11

- ▶ Related to the SEM representation/idea of models
- ▶ If C is *uniquely* determined by A and ϵ_C it is deterministic
- ▶ If we do not have ϵ_C and ϵ_D , but we think of our observed variables as embedded in this deterministic graph, we can say the graph is pseudodeterministic

Group Discussion: d-seperation

Two useful links for further reading on d-seperation

1. [d-seperation without tears](#)

- ▶ A more didactical description of d-seperation rules with graph examples

2. [Endogenous Selection Bias: The Problem of Conditioning on a Collider Variable](#)

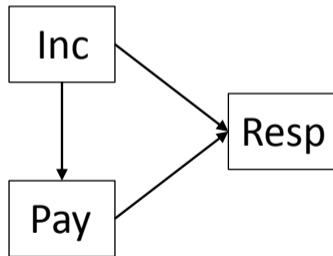
- ▶ A nice sociology article giving lots of applied examples of colliders and the problem of conditioning on them

Group Discussion: Conditioning on a collider

- ▶ We tend to think about *conditioning* on a third variable in a regression sense; for example, we want to know the relationship between X and Y . In building a regression model predicting Y from X , we add C as a predictor, thus estimating the conditional relationship between X and Y , conditioned on C .
- ▶ More generally conditioning on a third variable entails estimating relationship between X and Y at a particular value of C . Let C be gender, X be intelligence and Y be income. Take it that we wanted to know the relationship between intelligence and income; we conduct a survey asking about income and intelligence, however we *sample only males*. Then, estimating the correlation between income and intelligence in our dataset would amount to estimating the relationship between intelligence and income *conditional on* gender being male.
- ▶ As such, if we wish to estimate the relationship between X and Y , and we *sample* based on a variable C , which is itself caused by X and Y , then we will introduce bias due to conditioning on a collider

Group Discussion: Example of collider conditioning

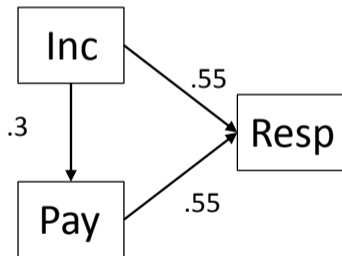
We can view an example of **nonresponse bias** (in our example a MNAR mechanism) as a problem of conditioning on a collider



- ▶ Take it that we are interested in investigating the influence of Income (Inc) on Child-Support Payments (Pay) in divorced fathers
- ▶ Say we survey a sample of divorced fathers, but not all of them respond. Let $\text{Resp} = 0$ for non-responders, and $\text{Resp} = 1$ for responders.
- ▶ Suppose that in reality, fathers who have a higher income, and fathers who pay more child support, are more likely to respond to the survey.
- ▶ In this case when we estimate the relationship between Inc and Pay in our sample, we will be conditioning on $\text{Resp} = 1$, introducing bias

Group Discussion: Example of collider conditioning

We can view (at least certain instances) of **nonresponse bias** as a problem of conditioning on a collider

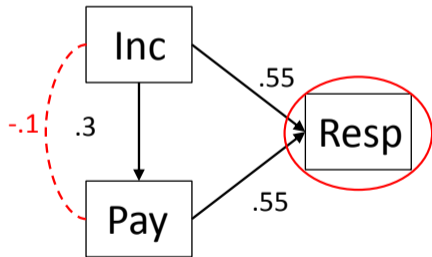


We can see this bias with a simple numerical example

- ▶ For simplicity let's assume linearity and continuous variables so we can use correlations
- ▶ Let's say that the marginal correlation between Income and Payment in the population (so the true relationship) is $r_{IP} = .3$. This is the relationship **without** conditioning on a collider
- ▶ Let's say we can express the effect of Inc on Resp with the partial correlation of Inc and Resp, conditional on Pay, $r_{IR.P} = .55$, and vice versa for Pay on Resp, $r_{PR.I} = .55$
- ▶ These numbers are assigned to their corresponding arrows in the DAG

Group Discussion: Example of collider conditioning

We can view (at least certain instances) of **nonresponse bias** as a problem of conditioning on a collider



We can see this bias with a simple numerical example

- ▶ When we **condition** on Resp, as we would do in our sample, we find a small negative partial correlation between Inc and Pay, $r_{IP.R} = -.1$

Group Discussion: Example of collider conditioning

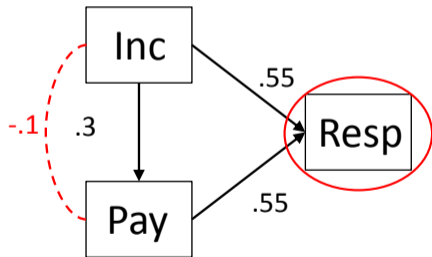
We can view (at least certain instances) of **nonresponse bias** as a problem of conditioning on a collider

Marginal Correlation Matrix

$$\begin{bmatrix} 1 & 0.3 & 0.6 \\ 0.3 & 1 & 0.6 \\ 0.6 & 0.6 & 1 \end{bmatrix}$$

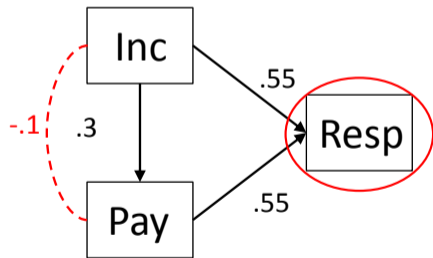
Partial Correlation matrix

$$\begin{bmatrix} 1 & -.094 & 0.55 \\ -.094 & 1 & 0.55 \\ 0.55 & 0.55 & 1 \end{bmatrix}$$



Group Discussion: Example of collider conditioning

We can view (at least certain instances) of **nonresponse bias** as a problem of conditioning on a collider



```
library("corpcor")  
c12<-.3  
c13<-.6  
c23<-.6  
m<-matrix(c(1,c12,c13,  
            c12,1,c23,  
            c13,c23,1),3,3,byrow=TRUE)  
cor2pcor(m)
```